

# Triple Value of Action Learning

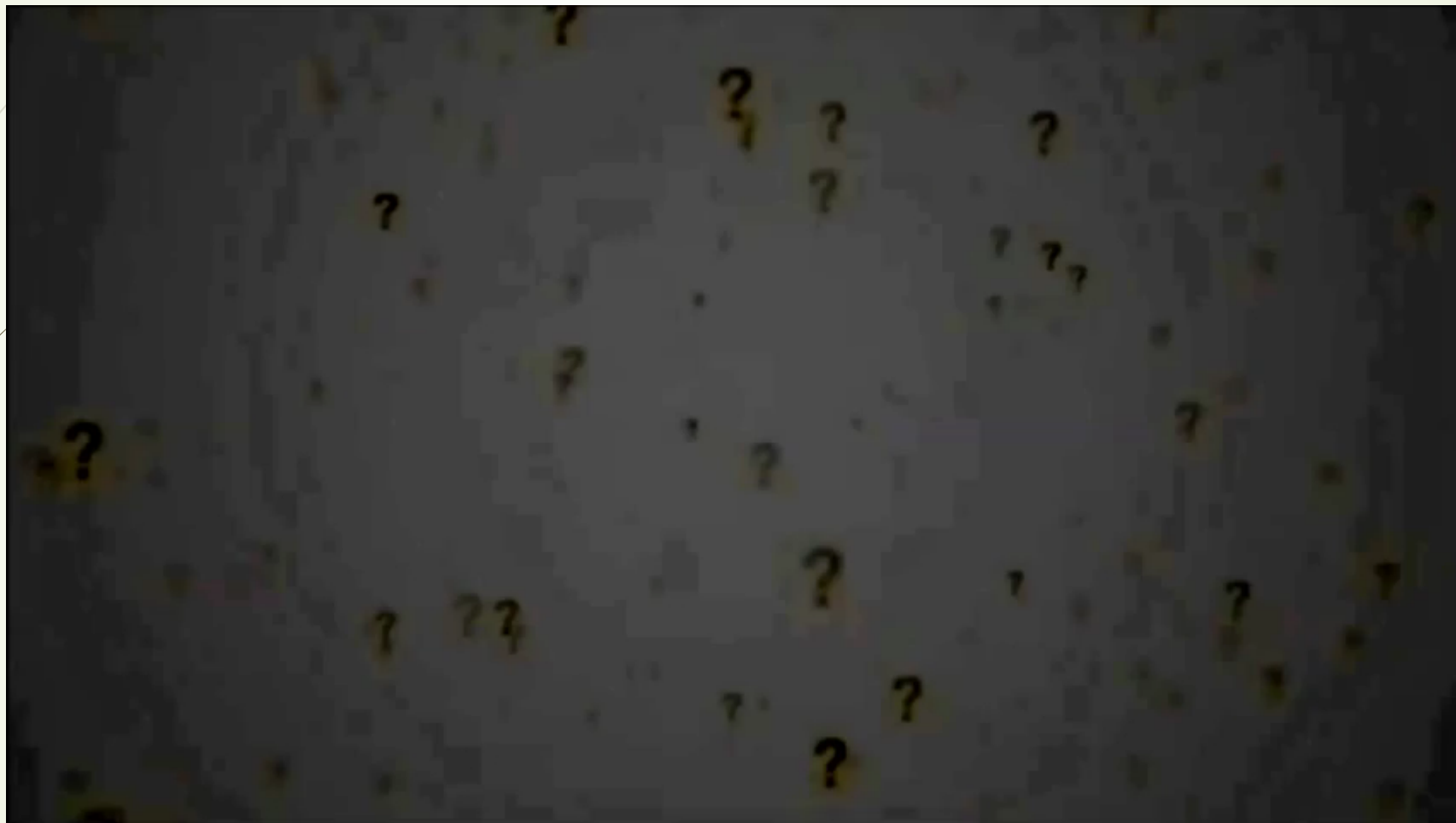


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President

World Institute for Action Learning

# Shift Happens



# What is Action Learning?

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- A process that involves a small team ("set") working on real problems, taking action, and learning while doing so
- A powerful management tool that creates dynamic opportunities for individuals, teams, leaders and organizations to successfully adapt, learn and innovate





# Two Ground Rules

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1

Statements only in response to questions;  
anyone can ask questions of anyone else



2

Action Learning team coach has the authority to intervene whenever he/she identifies learning opportunities

# Components of Action Learning

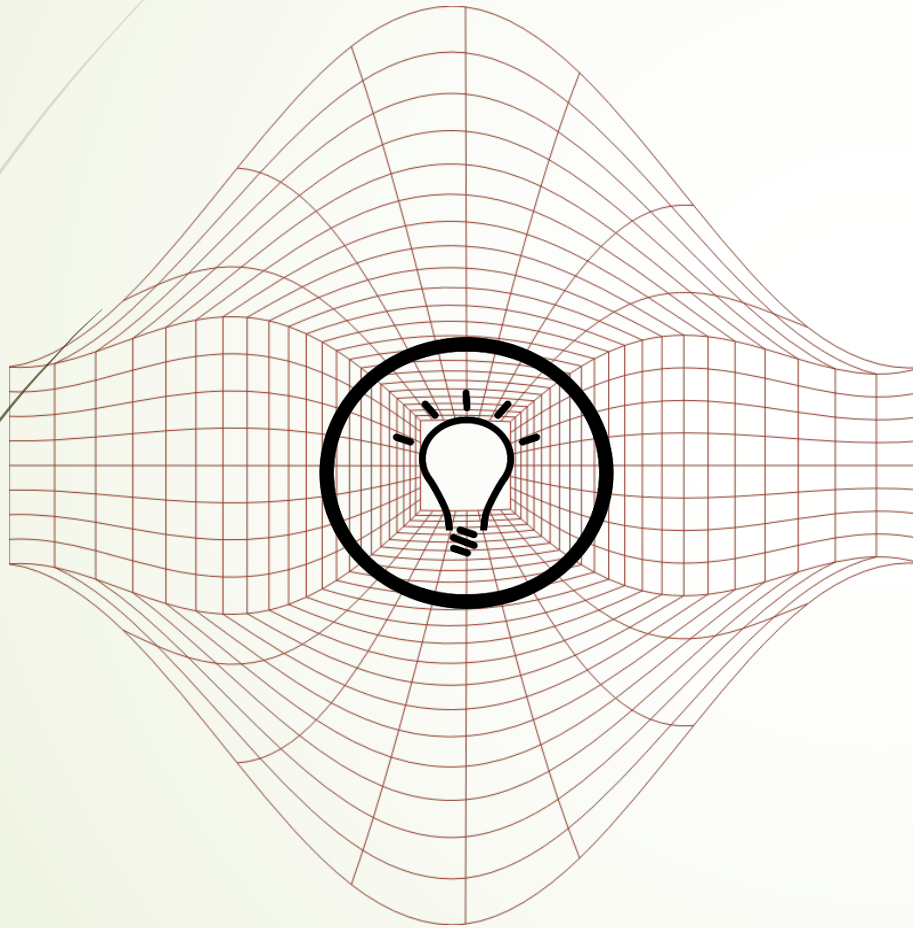


# Value Added



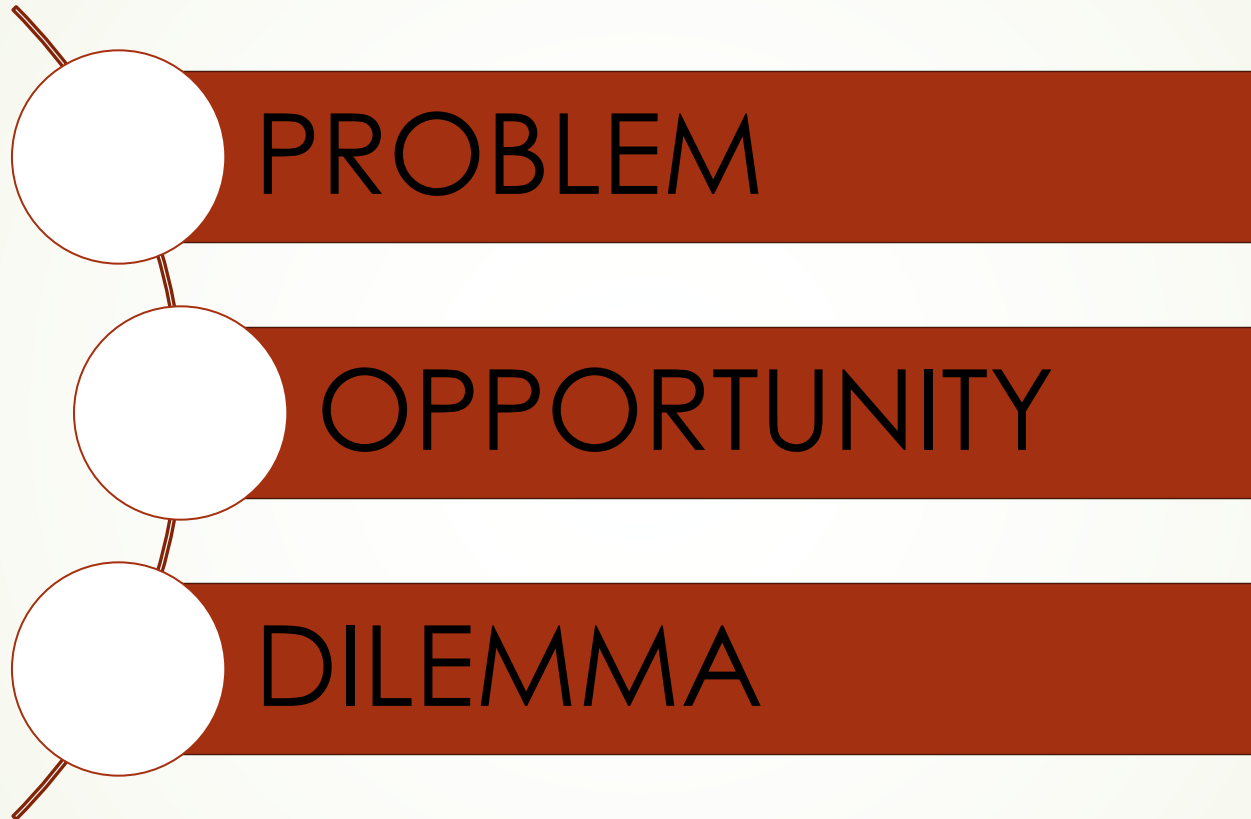
# Problem Solving

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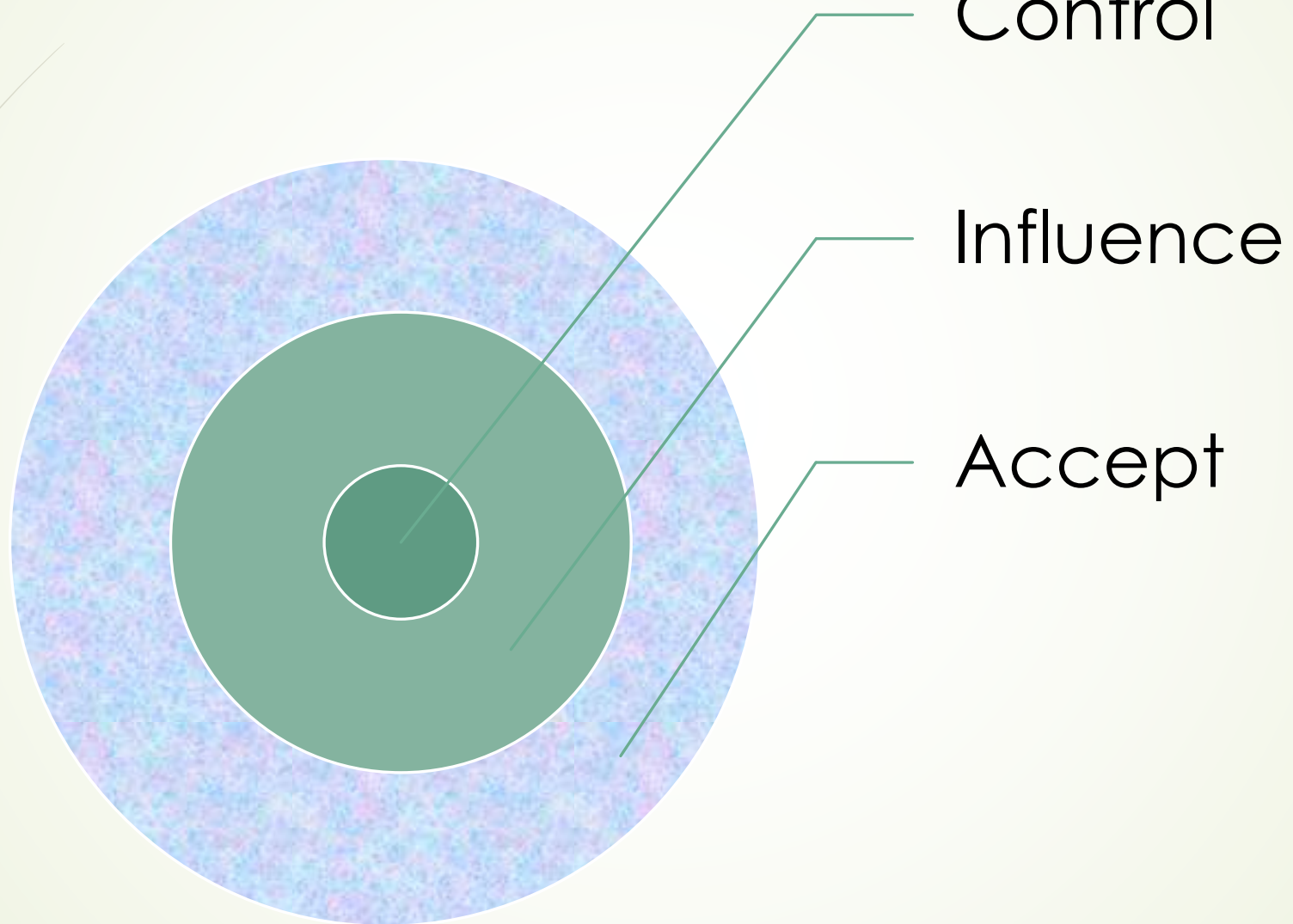


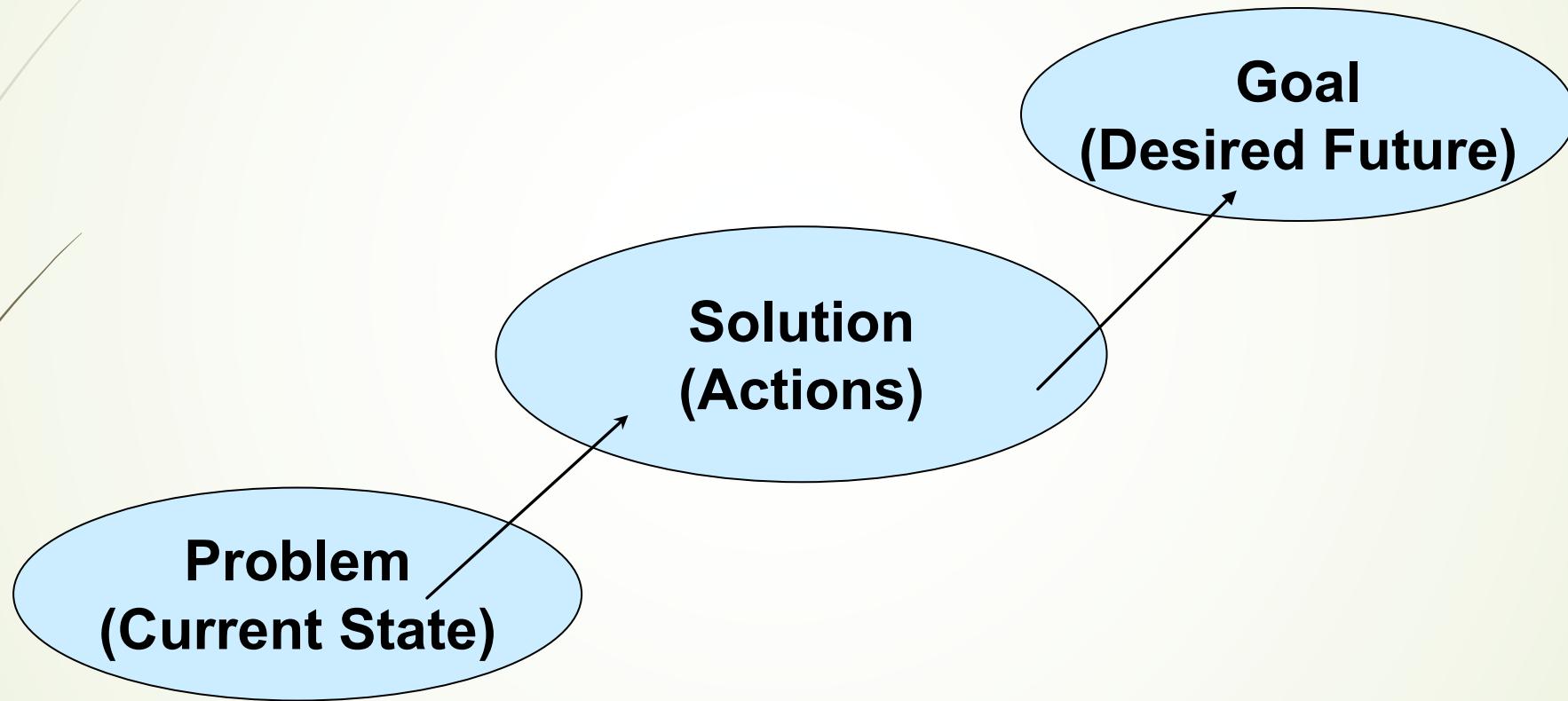
- **Seeing issues differently**
- Identifying **root causes** and impacts
- Illuminating **macro and micro perspectives**
- Promoting **systems thinking** and **linking great ideas** and strategies
- Generating “**breakthrough**” **insights, solutions, and strategies**

# Challenge Types



CIA







# What is a Problem?

- Individually:

- Write down an organizational problem with which you are concerned

- In teams:

- Each member read what you've written
  - Team members - What do you notice about how the problem as stated?

# Samples of Thinking

When answering the question, “What is the problem,” people are most likely to respond in one of three ways:

1

“This part of the organizational system is **broken**. It doesn’t work.” (**Symptom**)

2

“We want these specific **results**.” (**Goal**)

3

“We need to find or create some way **to achieve** some specific result.” (**Solution**)

# Example 1

## Problem Definition



Example



We've have two groups in the organization that are feuding that is causing poor morale at the plant.



# Problem Definition

## Example 1

- We've got a feud between 2 families at the plant that is causing poor morale.
- Is this the real problem, or a symptom, a goal, or a solution?
- What is your initial reaction to this as a problem?
- What would the impact on identifying solutions be?
- What would you predict the would happen if the team went forward with this as the real problem?



# Questions to Uncover the Real Problem

- What is the real problem?
- What is the dissatisfaction with the current situation?  
Who is dissatisfied? Why? For how long have people felt dissatisfied?
- What factors contribute to the dissatisfaction? How can we be sure?
- What actions have been taken thus far to reduce or eliminate the dissatisfaction?

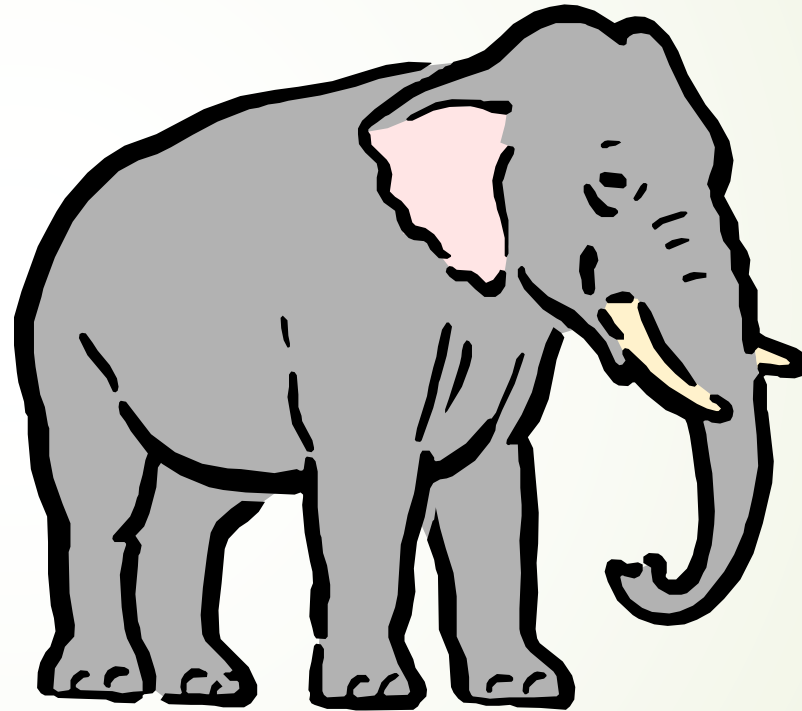
# 6 Blind Men and the Elephant



# Lessons Learned

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- Focus on questions rather than solutions
- Seeds of solution are in questions
- How questions enable group to understand the big problem and identify best strategies
- Beginning with questions





## Example 2

### Problem Definition



Example



We need programs in place to create a positive culture.



# Problem Definition

## Example 2

- We need programs in place to create a positive culture.
- Is this the real problem, or a symptom, a goal, or a solution?
- What is your initial reaction to this as a problem?
- What would the impact on identifying solutions be?
- What would you predict would happen if the team went forward with this as the real problem?




# Questions to Move from Solution to Problem<sup>20</sup>

- What problem would that solution fix?
- What situation would be dealt with by implementing this solution?
- What other problems might we encounter if we set this solution in motion?



## Moving from Problem to Goal

- Now that we've identified the problem, what is our goal? What would we prefer the situation look like?
  - What so we want to accomplish?
  - What do we want to change to remedy the problem?
- 

# Approaches to Problem Solving

Traditional	Action Learning
One right solution	Multiple great solutions
Thinking is separate from action	Thinking requires/exist in action
Goal is to solve problems	Goal is great strategies and great learning
Clear problem definition – hypothesis and linear causality	Diffuse problem definition – issues and multiple causalities
Analysis of factions, reductionist; elimination of possibilities, specific questions; deterministic and sequential	Collecting insights; holistic; integration of possibilities; open questions; associative; intuitive; synchronistic
Objective find the solution; quality of the answer	Objective; discovery of interrelationships; quality of the understanding



# Taking Action

- Action learning requires action after each session and during implementation of strategies
- Testing ideas in the real world determines if strategies are effective and practical
- Merely recommending diminishes creativity and commitment
- Deep and real learning occurs when reflecting on real action



# Actions Between Sessions

- 
- Focus Groups
  - Surveys
  - Data Gathering
  - SME Interviews
  - Stakeholder Interviews
  - Prototypes



# Tools



- Mind Mapping
- Force Field Analysis
- Brain Storming / Brain Writing
- Root Cause Analysis
- Focus Groups
- Surveys
- Interviews
- Six Sigma
- Lean
- Prototyping
- Appreciative Inquiry
- 5 Whys
- Cause and Effect Analysis
- Six Hats
- Other???



# Tools in Relation to Action Learning <sup>26</sup> -

- What is it?
- How could we use it to understand and reframe the problem?
- How could we use it to frame and formulate the goal?
- How could we use it to develop and test strategies?
- How could we use it to take action and reflect on that action?



# Best Action Learning Problems

- Real, Current, Unresolved
- Important and Urgent (keeps leaders up at night)
  - Important problems increase creativity
  - Urgent problems increase commitment and learning
- Complex
  - The more complex -> the more powerful
- Owned
  - Ideally ownership within the team
  - Alternately, ownership with sponsor/champion

# Choosing a Problem

- Problem (versus Puzzle)
- Individual or Corporate
- Not redundant
- No predetermined solution
- Open to creative solutions
- Have clear outcomes, desired state, results
- Implementation probable
- Appropriate scope and scale
- Problem is appropriate for Action Learning



# Action Learning Problems:

## Examples

- Designing leadership development programs
- Improving information technology systems
- Six Sigma projects
- Improving customer service
- Resolving conflict between departments
- Developing a new performance appraisal system
- Establishing work schedule
- Introducing new product to the market place
- Surviving difficult economic environment
- Reinvigorating fatigued contributors/donors

## Example 3:

### A. Good Problem Definition

Example

- The problem is that this plant will close in 4 years, we need all 24 employees to stay with us until the last day.
- To make matters worse the plant is located in a highly depressed region with few job opportunities.
- These employees are highly skilled and well trained, when an opportunity presents itself it would be in their own personal interest to accept it.



## Example 3:

### B. Good Goal Definition



**Example**

Our goal is to keep the plant operating until the last day while respecting the long term needs of the employees in an economically feasible manor.

## 2. Leadership Development

- Leadership skills easily practiced in an Action Learning session
- Promotes self-reflection
- Fosters specific and supportive feedback
- Skills practiced while doing real work makes it easy to transfer skills to every day



***Leadership Development  
by working on a real  
problem with no known  
solution while  
simultaneously  
deliberately practicing  
leadership skills***

# Questions

## Develop Leaders

**Become a better  
listener and  
communicator**

**Build greater  
self-awareness  
and humility**

**Become a better  
team member  
and leader**

**Courage and  
authenticity**

**Continuous  
learning and  
improvement**

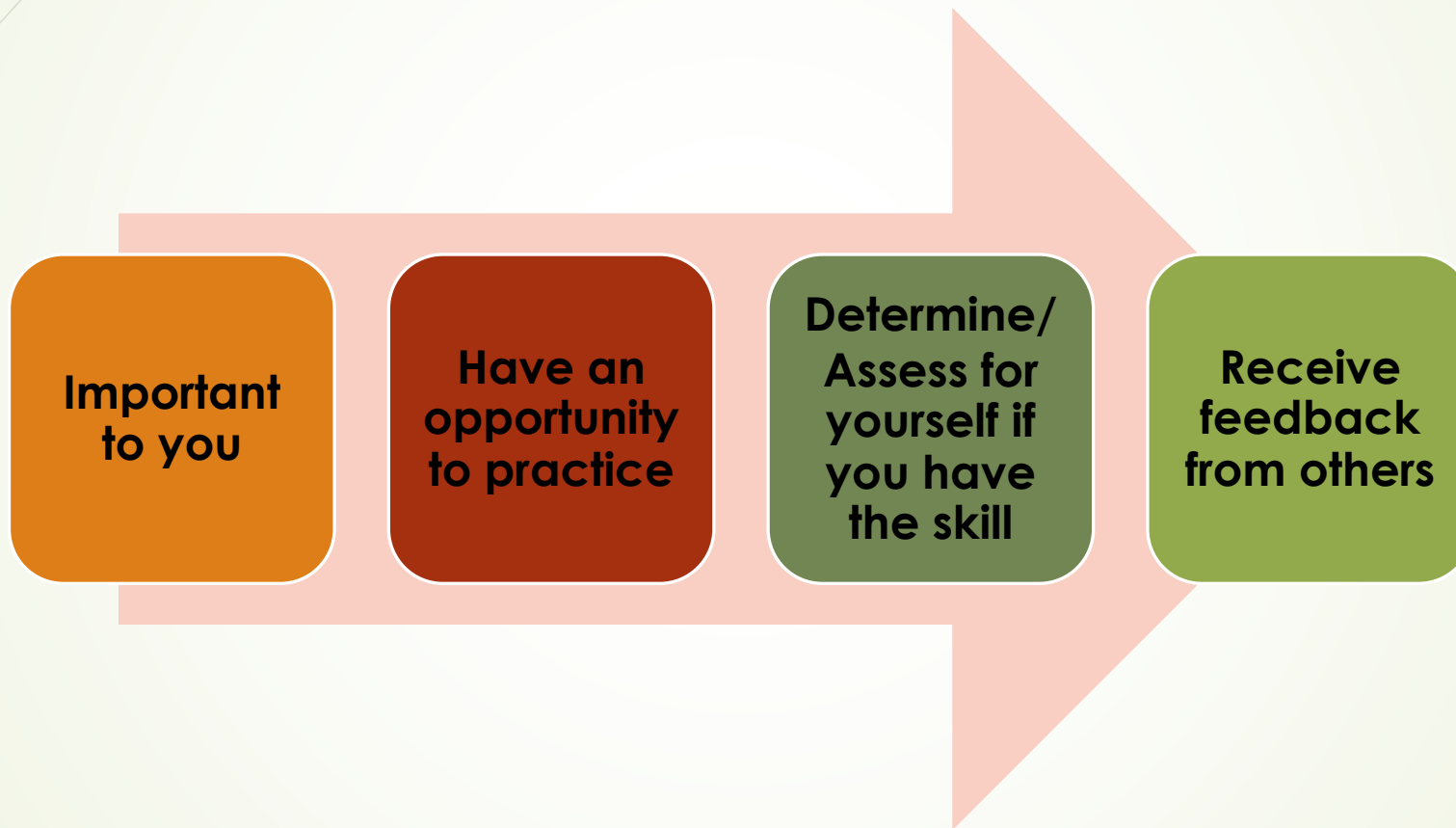
**Systems-thinking  
and creativity**

**Patience**

**Respect for  
others**

**Building and  
sharing visions**

# Individual Skill Development?



# Leadership Competencies

<b>Accountability</b>	<b>Respect Diverse Views</b>	<b>Interpersonal Skills</b>	<b>Team Building</b>	<b>Listening</b>
<b>Consensus Building</b>	<b>Learning</b>	<b>Curiosity</b>	<b>Mentoring Skills</b>	<b>Decisiveness</b>
<b>Fully Present</b>	<b>Creativity and Innovation</b>	<b>Systems Thinking</b>	<b>Integrity and Honesty</b>	<b>Negotiation</b>
<b>Service and Stewardship</b>	<b>Visioning</b>	<b>Collaboration</b>	<b>Inclusiveness</b>	<b>Ask Great Questions</b>
<b>Succinct Questions &amp; Responses</b>	<b>Provide Support to Others</b>	<b>Agility and Flexibility</b>	<b>Building Trust</b>	<b>Dealing with Ambiguity</b>

# Session Start

1

## Select Skill

- Each participant commits to developing a specific skill

2

## Post Skills

- All skills posted for all to see

3

## Look for Skill

- Coach informs team they will each be asked how they did with their own skill and when they observed others demonstrating

# Mid Session

1

## Observe

- Note when a participant performs the behavioral skill they selected

2

## Learning

- If something particularly poignant happens in relation to the skill – pose the question

# End Session

1

## Individual

- Asked for examples of using their skill

2

## Team

- Asked when they observed the skill being used

3

## Coach

- Ask how this could be used outside the session




### 3. Team Building

- Working on agreed problems
  - Develops task clarity, strong communications, and commitment
- Incorporating all elements and norms of great teams
  - Fosters high performance, learning, respect, and caring
- Sharing responsibility and accountability on real problems
  - Builds team unity and success



# Coach Questions

- Raises Awareness (What?)
  - How are we doing with ... ?
  - I've observed .... Did anyone else notice that?
- Raises Awareness of the Impact (So what?)
  - What's the impact of ... on our problem solving?
  - What's the impact of ... on us as a team?
- Allows the team to determine the path forward ( Now what?)
  - How can we be sure to ... ?
  - How can we be even more ... ?
  - What should our team norm be in terms of ... ?



# Testing or Setting Team Norms

- Some members are absent, arrive late, or leave early
- Information is discussed, but not collected or organized
- Team agrees to actions but not owners of actions
- Decisions are made by one or two team members; others sit passively and appear to go along
- No one tracks or records developments and decisions
- There are occasional episodes of noise and disruptions
- Alternative goals are proposed but not prioritized
- Some members seem to pay more attention to their smart phones than they do to team business
- Electronics are used to take notes



# Teamwork Competencies and Skills<sup>43</sup>

- Adaptability
- Shared Situational Awareness
- Performance Monitoring and Feedback
- Leadership and Team Management
- Interpersonal Relations
- Coordination
- Communication
- Decision Making

# Criteria for Effective Teams

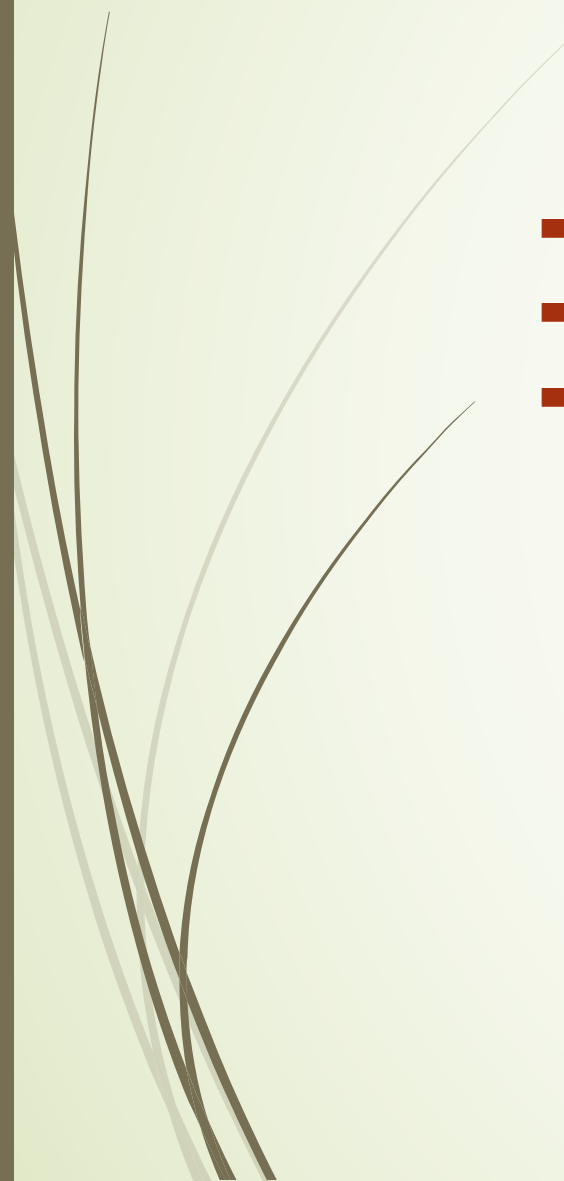
- Clear goals and values.
  - People understand their roles and assignments.
  - Climate of trust and support.
  - Open communication.
  - Full participation in decisions.
  - Commitment to implement decisions.
  - Supportive leaders.
  - Constructive handling of differences.
  - Structure consistent with goals, tasks and people.
- 
- \*SOURCE: From Levi, D. (2007). Group dynamics for teams. (2nd edi.).Thousand Oaks, CA: Sage Publications, Inc.

# Symptoms of ineffective teams<sup>45</sup>

- Loss of production.
  - Increase in grievances and complaints.
  - Evidence of hostility or conflicts among members.
  - Confusion about assignments and relationships.
  - Decisions misunderstood or not enacted.
  - Apathy or general lack of interest.
  - Lack of initiative, innovation, or effective problem solving.
  - Ineffective meetings.
  - High dependency on leader.
- \*SOURCE: From Levi, D. (2007). Group dynamics for teams. (2nd edi.).Thousand Oaks, CA: Sage Publications, Inc.



# Ineffective Team

- Abilene Paradox
  - Groupthink
  - Organizational Silence
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# Abilene Paradox



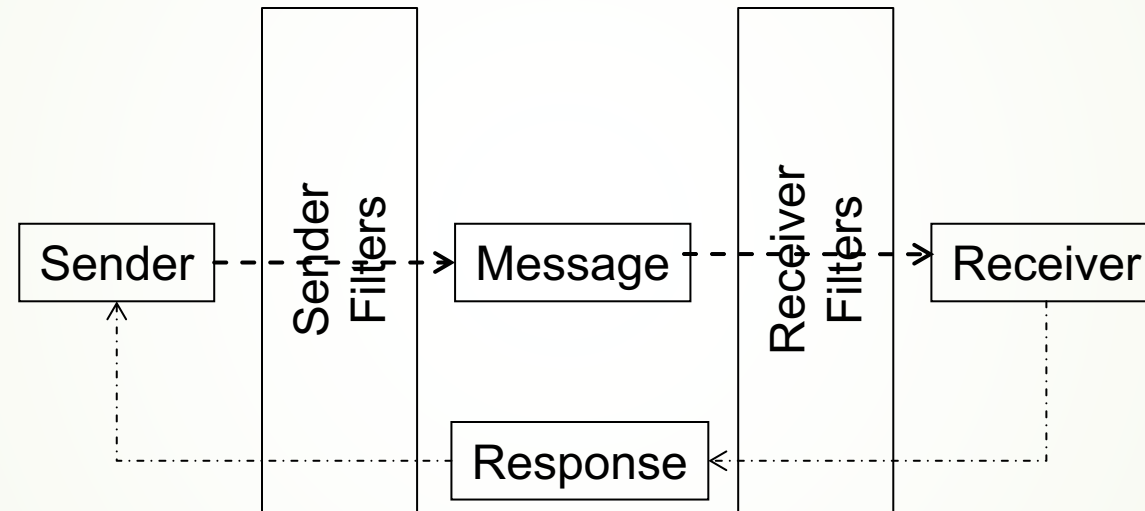
# Groupthink



# Organizational Silence



# Communication







# Modes of Listening



- Passive

- Little more than hearing
- (music, television, story telling, being polite)

- Active

- Listening with a purpose


- \* Note – people speak at 100 – 175 wpm and think at 600 – 800 wpm. This makes it easy for our minds to drift to other thoughts.

# Response Types

- Evaluative
  - Making a judgment about the worth, goodness, or appropriateness of the other person's statement.
- Interpretive
  - Paraphrasing - attempting to explain what the other person's statement means.
- Supportive
  - Attempting to assist or bolster the other communicator.
- Probing
  - Attempting to gain additional information, continue the discussion, or clarify a point.
- Understanding
  - Attempting to discover completely what the other communicator means by her statements.




# Nonverbal Communication

- 
- Eye contact
  - Facial Expressions
  - Gestures
  - Posture and body orientation
  - Proximity
  - Vocal



# Factors that Improve Teams

- View from multiple viewpoints
  - Research before making a decision
  - Consider alternatives
  - Manage both task and relational aspects
  - Stay focused on the problem
  - Listen to all opinions
  - Test against established criteria
- 



# Factors that Hurt Teams

- Jump to solution too quickly
- No structured approach
  - Rationale – limited time, money, and information
- Trade offs for best solution
  - Cost versus effectiveness
  - Probability of success
  - Available resources
  - Politics of implementing
- Communication Issues
  - Focus on common knowledge
- Desire to reduce uncertainty
- Avoid conflict
- Within group competition

# Action Learning Group

- 4-8 members to maximize creativity
- From within and outside the organization
- Diverse so as to obtain fresh viewpoints (Pizza man)
- May be familiar or unfamiliar with roles and situations
- May include external resources when needed



# Attributes of Group Members

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- Committed to solving problem
- Carefully listening to one another
- Creative and open to new ideas
- Respectful of others
- Constructive and supportive
- Group-focused rather than individually-focused





# Why Action Learning



# Questions, Learnings, & Ideas

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